

# Zero Knowledge and the Construction of Secure Encryption Schemes

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# Outline

Secure Public-Key Encryption Schemes

Chosen Ciphertext Attack

Dynamic Chosen Ciphertext Attack

# Public Key Encryption

A **Public Key Encryption Schemes** for message space  $\mathcal{M} = \cup \mathcal{M}_k$  is a triple **(KG, Enc, Dec)** of algorithms:

- ▶ the **key-generation** algorithm **KG** that takes as input a security parameter  $1^k$  and outputs a public key  $\text{pk}$  and a secret key  $\text{sk}$ ;
- ▶ the **encryption** algorithm **Enc** that takes as input a plaintext  $m \in \mathcal{M}_k$  and a public key  $\text{pk}$  and returns a ciphertext  $\text{ct}$ ;
- ▶ the **decryption** algorithm **Dec** that takes as input a ciphertext  $\text{ct}$  and a secret key  $\text{sk}$  and returns plaintext  $m \in \mathcal{M}_k$ .

For all  $m \in \mathcal{M}_k$ ,

$$\text{Prob} \left[ (\text{pk}, \text{sk}) \leftarrow \text{KG}(1^k); \text{ct} \leftarrow \text{Enc}(\text{pk}, m) : \text{Dec}(\text{ct}, \text{sk}) = m \right] = 1.$$

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# Notation for randomized algorithms

$y \leftarrow A(x)$  means

1. pick  $r$  at random;
2. run  $A$  on input  $x$  using  $r$  as random tape;
3. assign the result to  $y$ ;

Sometimes we write  $y = A(x; r)$ .

$\nu : \mathbb{N} \rightarrow \mathbb{N}$  is **negligible** if for any  $\text{poly}(\cdot)$  there exists  $n_0$  such that for  $n > n_0$

$$\nu(n) < 1/\text{poly}(n).$$



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# An example: El Gamal Encryption

- ▶ **KG** on input  $1^k$ 
  1. randomly selects  $k$ -bit prime  $p = 2q + 1$  with  $q$  prime;
  2.  $\mathbb{Z}_p^*$  is a cyclic group and consider the subgroup  $\mathcal{S}_p$  of squares of  $\mathbb{Z}_p^*$  and let  $g$  be a generator of  $\mathcal{S}_p$ ;
  3. randomly select  $x \leftarrow \mathbb{Z}_q$  and compute  $y = g^x$ ;
  4. output  $(\text{pk}, \text{sk}) = ((p, g, y), (x))$ ;
- ▶ **Enc** on input  $\text{pk} = (p, g, y)$  and  $m \in \mathcal{S}_p$ 
  1. randomly select  $r \leftarrow \mathbb{Z}_q$ ;
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- ▶ **Dec** on input  $\text{sk} = (x)$  and  $\text{ct} = (c_0, c_1)$ 
  1. outputs  $c_1 \cdot c_0^{-x}$ ;

**Note:** all operations in  $\mathbb{Z}_p^*$ .

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# Secure encryption schemes

- ▶ it should not be possible to compute  $m$  from  $ct$ ;
- ▶ what if from  $ct$  I can reconstruct half of the bits of  $m$ ?
- ▶ from  $ct$  it should not be possible to compute any of the bits of  $m$ ;
- ▶ what if from  $ct$  I can check whether  $m$  has more 1's than 0's?
- ▶ from  $ct$  it should not be possible to compute any predicate on  $m$ ;

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## Security against Chosen Plaintext Attack (aka *Semantic Security*)

An encryption scheme ( $\text{KG}, \text{Enc}, \text{Dec}$ ) is *secure against chosen plaintext attack* if for all probabilistic polynomial-time adversaries  $\mathcal{A} = (\mathcal{A}_0, \mathcal{A}_1)$  we have that for a negligible function  $\nu$

$$\left| \text{Prob} \left[ \text{CPAExp}^{\mathcal{A}}(1^k) = 1 \right] - \frac{1}{2} \right| \leq \nu(k)$$

where

$\text{CPAExp}^{\mathcal{A}}(1^k)$

$(\text{pk}, \text{sk}) \leftarrow \text{KG}(1^k)$

$(m_0, m_1, \text{state}) \leftarrow \mathcal{A}_0(\text{pk})$

pick  $b \leftarrow \{0, 1\}$ ;

$\text{ct} \leftarrow \text{Enc}(\text{pk}, m_b)$ ;

$b' = \mathcal{A}_1(\text{ct}, \text{pk}, m_0, m_1, \text{state})$ ;

**if  $b = b'$  then return 1 else return 0;**

# Decisional Diffie Hellman

Let  $\mathcal{D}$  be a probabilistic polynomial-time distinguisher.

$\text{DDHExp}_b^{\mathcal{D}}(1^k)$

$p$  random  $k$ -bit prime such that  $p = 2q + 1$ ,  $q$  prime,  
and  $g$  generator of  $\mathcal{S}_p$ ;

pick  $x, y, z \leftarrow \mathbb{Z}_q$ ;

**if**  $b = 0$  **then return**  $\mathcal{D}(p, g, g^x, g^y, g^{xy})$ ;

**if**  $b = 1$  **then return**  $\mathcal{D}(p, g, g^x, g^y, g^z)$ ;

DECISIONAL DIFFIE-HELLMAN ASSUMPTION. For all probabilistic polynomial time distinguishers  $\mathcal{D}$  we have that

$$\left| \text{Prob} \left[ \text{DDHExp}_0^{\mathcal{D}}(1^k) = 1 \right] - \text{Prob} \left[ \text{DDHExp}_1^{\mathcal{D}}(1^k) = 1 \right] \right| \leq \nu(k)$$

for a negligible function  $\nu$ .

## CPA Security of ElGamal (under DDH)

Suppose there exists a successful CPA adversary  $\mathcal{A}$  for ElGamal. Consider following  $\mathcal{D}$ .

$\mathcal{D}(p, g, X, Y, Z)$

run  $\mathcal{A}_0$  on public key  $\text{pk} = (p, g, X)$ ;

$\mathcal{A}_0$  outputs messages  $(m_0, m_1)$ ;

pick  $b \leftarrow \{0, 1\}$  and set  $C_1 = Y$  and  $C_2 = Z \cdot m_b$ ;

run  $\mathcal{A}_1$  on  $(C_1, C_2)$ ;

let  $b'$  be  $\mathcal{A}_1$ 's output;

**if  $b = b'$  then return 1 else return 0;**

## Chosen Ciphertext Attack (aka CCA1)

An encryption scheme  $(\text{KG}, \text{Enc}, \text{Dec})$  is *secure against chosen ciphertext attack* if for all probabilistic polynomial-time adversaries  $\mathcal{A} = (\mathcal{A}_0, \mathcal{A}_1)$  we have that for a negligible function  $\nu$

$$\left| \text{Prob} \left[ \text{CCAExp}^{\mathcal{A}}(1^k) = 1 \right] - \frac{1}{2} \right| \leq \nu(k)$$

where

$\text{CCAExp}^{\mathcal{A}}(1^k)$

$(\text{pk}, \text{sk}) \leftarrow \text{KG}(1^k)$

$(m_0, m_1) \leftarrow \mathcal{A}_0^{\text{Dec}(\cdot, \text{sk})}(\text{pk})$

pick  $b \leftarrow \{0, 1\}$ ;

$\text{ct} \leftarrow \text{Enc}(\text{pk}, m_b)$ ;

$b' = \mathcal{A}_1(\text{ct})$ ;

**if  $b = b'$  then return 1 else return 0;**

# How to Combat CCA

Take a CPA Secure scheme ( $\text{KG}$ ,  $\text{Enc}$ ,  $\text{Dec}$ ) and modify it as follows:

$\text{CCAEnc}(\text{pk}, m)$

$\text{ct} \leftarrow \text{Enc}(\text{pk}, m)$

Add a “proof”  $\Pi$  that

“sender knows cleartext associated with  $\text{ct}$ ”;

$\text{CCADec}(\text{sk}, \text{ct} + \Pi)$

check  $\Pi$  is a correct proof;

if not then reject;

if it is then return  $\text{Dec}(\text{sk}, \text{ct})$ ;

**Intuition:** Adversary gets decryption only for ciphertexts for which he already knows the cleartext. **This should not help!**

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## Desiderata for the proof

1. non-interactive;
2.  $m$  is not revealed;

### CCA $KG(1^k)$

$(pk, sk) \leftarrow KG(1^k)$ ;  
pick a random  $k$ -bit string  $\Sigma$ ;  
**return**  $((pk, \Sigma), sk)$ ;

### CCA $Enc((pk, \Sigma), m)$

$ct \leftarrow Enc(pk, m)$   
Add a “proof”  $\Pi$  computed with respect to  $\Sigma$   
that “sender knows cleartext associated with  $ct$ ”;

### CCA $Dec(sk, ct + \Pi)$

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# NIZK for a language $L$

$(P, V, E, S, c)$  is a **NIZK** for  $L$

**Completeness:**  $\forall x \in L:$

$$\text{Prob} [\Sigma \leftarrow \{0, 1\}^{n^c}; \Pi \leftarrow P(\Sigma, x, w) : V(\Sigma, x, \Pi) = 1] = 1$$

$w$  is a *witness* for  $x \in L$ .

$L$  is an NP language.

# NIZK for a language $L$

$(P, V, E, S, c)$  is a **NIZK** for  $L$

**Soundness:**  $\forall P^*$ :

**Prob**  $[\Sigma \leftarrow \{0, 1\}^{n^c}; (x, \Pi) \leftarrow P^*(\Sigma) : V(\Sigma, x, \Pi) = 1 \wedge x \notin L] = \nu(n)$

## The scheme – refined

Consider the language  $L$

$$L = \{(ct, pk) : \exists m, r \text{ and } ct = \text{Enc}(pk, m; r)\}$$

and let  $(P, V, E, S, c)$  a NIZK for  $L$ .

**CCA**KG( $1^k$ )

$(pk, sk) \leftarrow \text{KG}(1^k);$   
pick a random  $k$ -bit string  $\Sigma$ ;  
**return**  $((pk, \Sigma), sk);$

**CCA**Enc( $(pk, \Sigma), m$ )

$ct = \text{Enc}(pk, m; r);$   
 $\Pi \leftarrow P(\Sigma, (ct, pk), (m, r));$   
**return**  $(ct, \Pi);$

**CCA**Dec( $sk, (ct, \Pi)$ )

**if**  $V(\Sigma, (ct, pk), \Pi) = 0$  **then**  
**return**  $\perp$ ;  
**return**  $\text{Dec}(sk, ct);$

## Reduction

Assume existence of an adversary  $\mathcal{A}$  that wins the  $\text{CCAExp}$  game for  $(\text{CCAKG}, \text{CCAEnc}, \text{CCADec})$  with prob.  $1/2 + 1/k$  then show existence of adversary  $\mathcal{B}$  that wins the  $\text{CPAExp}$  game for  $(\text{KG}, \text{Enc}, \text{Dec})$  with similar probability.

**Idea:**  $\mathcal{B}$  uses  $\mathcal{A}$  as subroutine.

**Problem:**  $\mathcal{A}$  is playing a  $\text{CCAExp}$  game and it expects to have access to a decryption oracle.

$\mathcal{B}$  does **not** have a decryption oracle since it is playing a  $\text{CPAExp}$  game.

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# NIZK for a language $L$ : Extraction

**Extraction:** For all  $P^*$

$$\mathbf{Prob} \left[ \mathbf{EXTExp}^{P^*}(1^n) = 1 \right] = 1 - \nu(n)$$

where

$\mathbf{EXTExp}^{P^*}(1^n)$

$(\Sigma, \text{aux}) \leftarrow E_0(1^n);$

$(x_1, \Pi_1^*, \dots, x_l, \Pi_l^*) \leftarrow P^*(\Sigma);$

$(w_1, \dots, w_l) \leftarrow E_1(\Sigma, \text{aux}, x_1, \Pi_1^*, \dots, x_l, \Pi_l^*);$

**if** for some  $i$ ,  $w_i$  not a witness for  $x_i \in L$ ;

    and  $V(\Sigma, x_i, \Pi_i^*) = 1$  **then return** 0;

**else return** 1;

## The reduction: 1st try

1.  $\mathcal{B}_0$  receives  $pk$  in input.
2. Use  $E_0$  to construct  $(\Sigma, aux)$ .
3. Run  $\mathcal{A}_0$  on input public key  $(pk, \Sigma)$ .
4. Whenever  $\mathcal{A}_0$  submits  $(ct, \Pi)$  for decryption:
  - 4.1 check  $\Pi$  is valid by running  $V$ ;
  - 4.2 if it is, use  $E_1$  and  $aux$  to get  $m$ .
5.  $\mathcal{A}_0$  outputs  $m_0$  and  $m_1$ .
6.  $\mathcal{B}_0$  outputs  $m_0$  and  $m_1$ .
7.  $\mathcal{B}_1$  receives  $ct^*$  (encryption of  $m_0$  or  $m_1$ ).
8.  $\mathcal{B}_1$  needs to compute ciphertext for  $\mathcal{A}_1$ .

**Problem:**  $\mathcal{B}_1$  does not know how to compute a proof it knows message encrypted by  $ct$ .

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7.  $\mathcal{B}_1$  receives  $ct^*$  (encryption of  $m_0$  or  $m_1$ ).
8.  $\mathcal{B}_1$  needs to compute ciphertext for  $\mathcal{A}_1$ .

**Problem:**  $\mathcal{B}_1$  does not know how to compute a proof it knows message encrypted by  $ct$ .

# NIZK for a language $L$ : Simulation

**Simulation:** For all PPT  $\mathcal{A}$ ,

$$|\text{Prob} [\text{RZKExp}^{\mathcal{A}}(1^n) = 1] - \text{Prob} [\text{SZKExp}^{\mathcal{A}}(1^n) = 1]| < \nu(n)$$

where

**RZKExp** <sup>$\mathcal{A}$</sup> ( $1^n$ )

```
 $\Sigma \leftarrow \{0, 1\}^{n^c};$   
 $(x, w) \leftarrow \mathcal{A}_0(\Sigma);$   
 $\Pi \leftarrow P(\Sigma, x, w);$   
return  $\mathcal{A}_1(\Sigma, \Pi, x);$ 
```

**SZKExp** <sup>$\mathcal{A}$</sup> ( $1^n$ )

```
 $(\Sigma, \text{aux}) \leftarrow S_0(1^n);$   
 $(x, w) \leftarrow \mathcal{A}_0(\Sigma);$   
 $\Pi \leftarrow S_1(\Sigma, x, \text{aux});$   
return  $\mathcal{A}_1(\Sigma, \Pi, x);$ 
```

# The reduction

1.  $\mathcal{B}_0$  receives  $\text{pk}$  in input.
2. Use  $E_0$  to construct  $(\Sigma, \text{aux})$ .
3. Run  $\mathcal{A}_0$  on input public key  $(\text{pk}, \Sigma)$ .
4. Whenever  $\mathcal{A}_0$  submits  $(\text{ct}, \Pi)$  for decryption:
  - 4.1 check  $\Pi$  is valid by running  $V$ ;
  - 4.2 if it is, use  $E_1$  and  $\text{aux}$  to get  $m$ .
5.  $\mathcal{A}_0$  outputs  $m_0$  and  $m_1$ .
6.  $\mathcal{B}_0$  outputs  $m_0$  and  $m_1$ .
7.  $\mathcal{B}_1$  receives  $\text{ct}^*$  (encryption of  $m_0$  or  $m_1$ ).
8. Use  $S$  to compute  $\Pi^*$  and submit  $(\text{ct}^*, \Pi^*)$  to  $\mathcal{A}_1$ .
9. Receive  $b'$  from  $\mathcal{A}_1$  and **return**  $b'$ .

# Building a NIZK for Hamiltonian graphs [FLS]

## Good adjacency matrix

Adjacency matrix of a Hamiltonian cycle.

- ▶ exactly one 1 in each row;
- ▶ exactly one 1 in each column;
- ▶ it encodes a cycle;

0	1	0	0
0	0	1	0
0	0	0	1
1	0	0	0

Cycle:  $1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 1$ .

# NIZK for HAM

- ▶ Prover has the adjacency matrix of graph  $G$  and a Hamiltonian Cycle  $C$  in  $G$ .
- ▶ **Suppose** there is a good adjacency matrix in the **sky**.
- ▶ Each bit is in an envelope
  - ▶ Prover can read the bit.
  - ▶ Verifier cannot.

Graph $G$			
0	1	0	1
1	0	1	0
0	1	0	1
1	0	0	0

Hidden Cycle $H$			
0	0	1	0
1	0	0	0
0	0	0	1
0	1	0	0

# NIZK for HAM

- ▶ Prover permutes the entries of  $G$ .

Graph $G$			
0	1	1	0
1	0	0	0
1	0	0	1
0	1	1	0

Hidden Cycle $H$			
0	0	1	0
1	0	0	0
0	0	0	1
0	1	0	0

- ▶ Prover opens all the envelopes corresponding to 0 entries of the permuted graph  $G$ .

Graph $G$			
0	1	1	0
1	0	0	0
1	0	0	1
0	1	1	0

Hidden Cycle $H$			
0	0	1	0
1	0	0	0
0	0	0	1
0	1	0	0

- ▶ Verifier checks all opened entries are 0.



# NIZK for HAM

- ▶ **Completeness:** Obvious.
- ▶ **Soundness:** Obvious.
- ▶ **Simulation:** Verifier sees just
  - ▶ a random permutation;
  - ▶ 0 bits;

# NIZK for HAM

- ▶ Prover has the adjacency matrix of graph  $G$  and a Hamiltonian Cycle  $C$  in  $G$ .
- ▶ **Suppose** there are  $n$  matrices in the **sky** and at least one is good.
- ▶ Each bit is in an envelope
  - ▶ Prover can read the bit.
  - ▶ Verifier cannot.
- ▶ do protocol on the one good matrix;
- ▶ open all non-good matrices completely;

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- ▶ open all non-good matrices completely;

# NIZK for HAM

Suppose we have  $mn^4$  random bits with  $m = \log n^3$ .

Each bit is in an envelope

- ▶ Prover can read the bit.
- ▶ Verifier cannot.

# NIZK for HAM

1. Divide the bits in  $n^4$  groups of  $m$  bits.
2. For each group define one bit  $b$  as

$$b = \begin{cases} 1, & \text{if all bits of the group are 1;} \\ 0, & \text{otherwise;} \end{cases}$$

3. Now we have a  $n^2 \times n^2$  matrix  $B$ ;
- 4.

$$\text{Prob}[B \text{ has exactly } n \text{ 1s}] > \binom{n^4}{n} \left(\frac{1}{n^3}\right)^n \left(1 - \frac{1}{n^3}\right)^{n^4-n} > \frac{1}{4\sqrt{n}}.$$

5. Probability they are in distinct rows and columns is at least  $d > 0$ .
6. Probability it is a cycle is  $1/n$ .

Probability that we have a good adjacency matrix is  $\Omega(n^{-3/2})$ . If we have  $mn^6$  bits then with **very high probability** there will be at least one good adjacency matrix.

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# Implementing envelopes

## Use encryption

1. Prover picks a  $(pk, sk)$  for CPA secure cryptosystem (El-Gamal);
2. Each sequence of bits is seen as an encryption;
3. Opening a bit corresponds to decryption;

# Extraction [DP]

Let  $(P, V, S)$  be a NIZK for language

$L = \{(\text{pk}, \text{ct}, G) \mid \text{ct is an encryption of a hamiltonian cycle for } G\}$

## Extractable NIZK for HAM (NIZKPoK).

- ▶ two random strings  $\Sigma_1, \Sigma_2$ ;
- ▶ Prover has graph  $G$  and hamiltonian cycle  $C$  for  $G$ ;
  - ▶ see  $\Sigma_1$  as public key of cryptosystem;
  - ▶ compute  $\text{ct} = \text{Enc}(\Sigma_1, C)$ ;
  - ▶ compute proof  $\Pi$  using  $\Sigma_2$  that  $(\Sigma_1, \text{ct}, G) \in L$ ;
  - ▶ return  $(\text{ct}, \Pi)$ ;

## The Extractor

- ▶  $E_0$  sets  $(\Sigma_1, \text{sk}) \leftarrow \text{KG}(1^n)$  and pick  $\Sigma_2$  at random;
- ▶  $E_1$  receives  $(\text{ct}, \Pi)$ ;
  - ▶ verify  $\Pi$  is valid;
  - ▶ use  $\text{sk}$  to decrypt  $\text{ct}$ ;

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## Extraction and Simulation on Same String [DP]

Let  $(P, V, S, E)$  be a NIZK for language

$$L = \{(\text{pk}, \Sigma_1, \dots, \Sigma_n, \text{ct}, G) \mid \text{ct is an encryption of } n/2 \text{ valid proofs that } G \text{ has a hamiltonian cycle } \}$$

## Dynamic Chosen Ciphertext Attack (aka CCA2)

An encryption scheme  $(\text{KG}, \text{Enc}, \text{Dec})$  is *secure against dynamic chosen ciphertext attack* if for all probabilistic polynomial-time adversaries  $\mathcal{A} = (\mathcal{A}_0, \mathcal{A}_1)$  we have that for a negligible function  $\nu$

$$\left| \text{Prob} \left[ \text{DCCAEExp}^{\mathcal{A}}(1^k) = 1 \right] - \frac{1}{2} \right| \leq \nu(k)$$

where

$\text{DCCAEExp}^{\mathcal{A}}(1^k)$

$(\text{pk}, \text{sk}) \leftarrow \text{KG}(1^k)$

$(m_0, m_1) \leftarrow \mathcal{A}_0^{\text{Dec}(\cdot, \text{sk})}(\text{pk})$

pick  $b \leftarrow \{0, 1\}$ ;

$\text{ct} \leftarrow \text{Enc}(\text{pk}, m_b)$ ;

$b' = \mathcal{A}_1^{\text{Dec}^{-\text{ct}}(\cdot, \text{sk})}(\text{ct}, \text{pk}, m_0, m_1)$ ;

**if  $b = b'$  then return 1 else return 0;**

## El Gamal is not DCCA secure

- ▶ public key  $\text{pk} = (p, g, y)$ ;
- ▶ ciphertext  $(c_0, c_1) = (g^r, y^r \cdot m)$ ;
- ▶ pick  $s \leftarrow \mathbb{Z}_p$  and compute  $(c_0 \cdot g^s, c_1 \cdot y^s)$ ;

# Dynamic Chosen Ciphertext Attack

In the second query phase,  $\mathcal{A}$  can ask for decryptions of  $ct^* \neq ct$ .

**Problem:** We cannot extract witness from  $\Pi^*$ . Adversary might change slightly  $\Pi^*$ , obtain a new valid proof and submit for decryption.

**Solution:** Require that extraction succeeds even after seeing a “simulated” proof.

See Robust NIZK [DDOPS].

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See Robust NIZK [DDOPS].

# The Double-Encryption Approach [NY]

## DCCA $KG(1^k)$

$(pk_0, sk_0) \leftarrow KG(1^k);$   
 $(pk_1, sk_1) \leftarrow KG(1^k);$   
pick a random  $k$ -bit string  $\Sigma$ ;  
**return**  $((pk_0, pk_1, \Sigma), (sk_0, \Sigma));$

## DCCA $Enc((pk_0, pk_1, \Sigma), m)$

$ct_0 \leftarrow Enc(pk_0, m);$   
 $ct_1 \leftarrow Enc(pk_1, m);$   
Add a “proof”  $\Pi$  computed with respect to  $\Sigma$   
that  $ct_0$  and  $ct_1$  are encryption of same message;

## DCCA $Dec((sk_0, \Sigma), (ct_0, ct_1, \Pi))$

check  $\Pi$  is a correct proof with respect to  $\Sigma$ ;  
if not then reject;  
if it is then **return**  $Dec(sk_0, ct_0);$



## The scheme – refined

Consider the language  $L$

$$L = \{(ct_0, ct_1, pk_0, pk_1) : \exists m, r_0, r_1 \text{ and } ct_0 = \text{Enc}(pk_0, m; r_0) \\ \text{and } ct_1 = \text{Enc}(pk_1, m; r_1)\}$$

and let  $(P, V, S, c)$  a NIZK for  $L$ .

### DCCA $KG(1^k)$

$(pk_0, sk_0) \leftarrow KG(1^k);$   
 $(pk_1, sk_1) \leftarrow KG(1^k);$   
pick a random  $k$ -bit string  $\Sigma$ ;  
**return**  $((pk_0, pk_1, \Sigma), (sk_0, \Sigma));$

### DCCAEnc( $(pk_0, pk_1, \Sigma), m$ )

$ct_0 = \text{Enc}(pk_0, m; r_0);$   
 $ct_1 = \text{Enc}(pk_1, m; r_1);$   
 $\Pi \leftarrow P(\Sigma, (ct_0, ct_1, pk_0, pk_1),$   
     $(m, r_0, r_1));$   
**return**  $(ct_0, ct_1, \Pi);$

### DCCADec( $(sk_0, \Sigma), (ct_0, ct_1, \Pi)$ )

**if**  $V((ct_0, ct_1, pk_0, pk_1),$   
     $\Sigma, \Pi) = 0$  **then**  
    **return**  $\perp;$   
**return**  $\text{Dec}(sk_0, ct_0);$

## Reduction

Assume existence of an adversary  $\mathcal{A}$  that wins the **DCCAExp** game for **(DCCAKG, DCCAEnc, DCCADec)** with prob.  $1/2 + 1/k$  then show existence of adversary  $\mathcal{B}$  that wins the **CPAExp** game for **(KG, Enc, Dec)** with similar probability.

**Idea:**  $\mathcal{B}$  uses  $\mathcal{A}$  as subroutine.

**Problem:**  $\mathcal{A}$  is playing a **DCCAExp** game and it expects to have access to a decryption oracle.

$\mathcal{B}$  does **not** have a decryption oracle since it is playing a **CPAExp** game.

**Solution:**  $\mathcal{B}$  has to break one public key. Use the other one to decrypt ciphertexts from  $\mathcal{A}$ .

## Reduction

Assume existence of an adversary  $\mathcal{A}$  that wins the  $\text{DCCAE}_{\text{Exp}}$  game for  $(\text{DCCAKG}, \text{DCCAE}_{\text{Enc}}, \text{DCCADec})$  with prob.  $1/2 + 1/k$  then show existence of adversary  $\mathcal{B}$  that wins the  $\text{CPAE}_{\text{Exp}}$  game for  $(\text{KG}, \text{Enc}, \text{Dec})$  with similar probability.

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## The reduction.

1.  $\mathcal{B}_0$  receives  $\text{pk}$  in input.
2. Use **KG** to generate  $(\text{pk}_1, \text{sk}_1)$ .
3. Randomly pick  $\Sigma$ .
4. Run  $\mathcal{A}_0$  on input public key  $(\text{pk}, \text{pk}_1, \Sigma)$ .
5. Whenever  $\mathcal{A}_0$  submits  $(\text{ct}_0, \text{ct}_1, \Pi)$  for decryption:
  - 5.1 check  $\Pi$  is valid by running  $V$ ;
  - 5.2 if it is, use  $\text{sk}_1$  to get  $m$ ;
6.  $\mathcal{A}_0$  outputs  $m_0$  and  $m_1$ .
7.  $\mathcal{B}_0$  outputs  $m_0$  and  $m_1$ .
8.  $\mathcal{B}_1$  receives  $\text{ct}^*$  (encryption of  $m_0$  or  $m_1$ ).
9.  $\mathcal{B}_1$  computes  $\text{ct}_1 \leftarrow \text{Enc}(\text{pk}_1, m_b)$ .
10. Use simulator to produce proof  $\Pi$ .
11. Run  $\mathcal{A}_1$  on input  $(\text{ct}_0, \text{ct}_1, \Pi)$ .
12. Answer queries as in first phase.

# Simulation Soundness

**Simulation-Soundness:** For all PPT  $\mathcal{A}$

$$\text{Prob} [\text{SSExp}^{\mathcal{A}}(1^n) = 1] < \nu(n)$$

where

$\text{SSExp}^{\mathcal{A}}(1^n)$

$(\Sigma, \text{aux}) \leftarrow S_1(1^n);$

$x \leftarrow \mathcal{A}_1(\Sigma);$

$\Pi \leftarrow S_2(\Sigma, x, \text{aux});$

$(x', \Pi') \leftarrow \mathcal{A}_2(\Sigma, \Pi);$

**if**  $x' \notin L$  and  $(x', \Pi') \neq (x, \Pi)$   
and  $V(x', \Sigma, \Pi') = 1$  **then return 1;**

That's all, Folks!