

# Introduction to algorithmic mechanism design

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# Profit maximization in auctions



$$v_1 = 12$$

$$v_2 = 7$$

$$v_3 = 6$$

Objective: Maximize revenue

# Vickrey auction



$$v_1 = 12$$

$$v_2 = 7$$

$$v_3 = 6$$

**Vickrey auction:** Give the item to the highest bidder (bidder 1).  
The winner pays the **second highest bid** (payment=7).

## A better auction for maximizing revenue?

- ▶ The revenue of the Vickrey auction may be far from optimal
  - ▶ For example, when  $v_1 = 1000$ ,  $v_2 = 10$
- ▶ On the other hand, first-price auction can be strategically manipulated
  - ▶ In the example, the first player will bid  $\tilde{v}_1 = 11$  (assuming complete information for the bidders)

# Optimizing with incomplete information

- ▶ Because the auctioneer has incomplete information, it is not even clear how to formulate the optimization problem of maximizing revenue
- ▶ There are two approaches to address this issue
- ▶ Worst-case approach
  - ▶ We make as few assumptions as necessary and compute the optimal solutions assuming an adversarial setting
  - ▶ Advantage: Few assumptions
  - ▶ Disadvantage: Pessimistic
- ▶ Bayesian approach
  - ▶ We assume that the unknown parameters are drawn from publicly-known probability distributions
  - ▶ Advantage: Reasonable and “practical”
  - ▶ Disadvantage: Based on arbitrary strong assumptions

## The Bayesian setting for single item auctions

- ▶ The value of bidder  $i$  comes from a probability distribution  $F_i$
- ▶ All the distributions are known by the bidders and the auction designer
- ▶ For example, there are  $n$  bidders with values independently drawn from the uniform distribution  $U[0, 1]$

## One bidder, single item

- ▶ Assume that we have a single bidder with value  $v \sim F$
- ▶ Deterministic auctions: Post a price  $p$ 
  - ▶ If  $v \geq p$ , the bidder gets the item and pays  $p$
  - ▶ Otherwise, the bidder does not get the item and pays 0
- ▶ What is the optimal  $p$ ?
  - ▶  $p$  maximizes  $p(1 - F(p))$
  - ▶ For example, for the uniform distribution  $U[0, 1]$ :  $p = 1/2$  and the expected revenue is  $1/4$

## First price auction?

- ▶ Assume  $n$  bidders with values drawn from distributions  $F_i$
- ▶ What is a **Bayesian Nash equilibrium** for the first-price auction?
- ▶ Not an easy answer
- ▶ For example, with 2 bidders with  $v_1, v_2 \sim U[0, 1]$ :
  - ▶ Each bidder lies and declares half of her actual value:  
 $b_i(v_i) = v_i/2$
  - ▶ Even with lies, the highest bid gets the item!

## Revenue equivalence principle

- ▶ Assume 2 bidders with values drawn from distribution  $U[0, 1]$
- ▶ With the first-price auction the expected revenue is  $1/3$ 
  - ▶ equal to  $E_{v_1, v_2 \sim U[0, 1]}[\max(v_1, v_2)/2]$ , because bidders declare half of their actual values
- ▶ With the second-price (Vickrey) auction the expected revenue is also  $1/3$ 
  - ▶ equal to  $E_{v_1, v_2 \sim U[0, 1]}[\min(v_1, v_2)]$

### Proposition

*All single-item auctions that allocate the item to the player with highest value have the same expected revenue.*

(Another version of: the payments are determined by the allocation)

## Better than Vickrey?

- ▶ Assume bidders with values drawn from distribution  $U[0, 1]$
- ▶ Is there an auction with higher revenue than the Vickrey auction?
- ▶ Yes: Vickrey auction with **reserve price**  $1/2$ .
  - ▶ It gives the item to the highest bidder only if her value exceeds the reserve price
  - ▶ She pays the maximum of the second bid and  $1/2$
  - ▶ Equivalent to: the auctioneer participates in the auction as a bidder with value equal to the reserve price
- ▶ Revenue:  $5/12$  (better than  $1/3$ )

**Problem: Given the probability distributions of the values, find the auction which maximizes revenue.**

## Optimal auctions for single item

- ▶ There are  $n$  bidders with values  $v_i$  drawn from distributions  $F_i$
- ▶ We want to design a truthful auction which maximizes revenue
- ▶ The revelation principle holds: every auction can be transformed into an equivalent truthful one

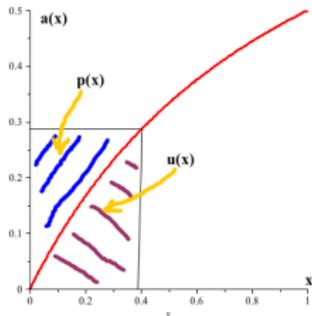
# Optimal auctions for single item

- ▶  $v_i$  : value of bidder  $i$
- ▶  $F_i$  : cumulative probability distribution of  $v_i$ ,  $F_i(x) = \Pr(v_i \leq x)$
- ▶  $f_i$  : probability density function  $f_i(x) = F_i'(x)$
- ▶  $a_i(v)$  : allocation probability, i.e. probability of bidder  $i$  getting the item
- ▶  $p_i(v)$  : payment of bidder  $i$

## Theorem

An auction is truthful if and only if the allocation probability  $a_i(v)$  is non-decreasing in  $v_i$ . The payment for player  $i$  is given by

$$p_i(v) = a_i(v) \cdot v_i - \int_0^{v_i} a_i(z) dz$$



# Virtual valuations

## Definition

The virtual valuation of bidder  $i$  is

$$\varphi_i(v_i) = v_i - \frac{1 - F_i(v_i)}{f_i(v_i)}$$

## Theorem (Myerson)

*The expected profit of a truthful mechanism is equal to*

$$E_v \left[ \sum_i \varphi_i(v_i) a_i(v) \right]$$

Therefore, the optimal auction is **VCG applied to virtual values!**

**Caution! Virtual values can be negative.**

## Myerson's optimal auction

- ▶ The bidders provide their bids  $v_i$
- ▶ The auctioneer computes the virtual valuations  $\varphi_i(v_i)$
- ▶ She runs VCG on the virtual valuations (discarding negative valuations)
  - ▶ She gives the item to the bidder with highest virtual valuation (if it is non-negative)
  - ▶ Let  $p'_i$  be the maximum of the second highest valuation and 0
  - ▶ The winner pays  $p_i = \varphi_i^{-1}(p'_i)$

## Example

- ▶  $n$  bidders with values in  $U[0, 1]$
- ▶ The virtual values are

$$\phi_i(v_i) = v_i - \frac{1 - F_i(v_i)}{f_i(v_i)} = v_i - \frac{1 - v_i}{1} = 2v_i - 1$$

- ▶ Notice that  $\phi_i(1/2) = 0$ ;  $1/2$  is a reserve price!
- ▶ Myerson's auction gives the item to the highest bidder  $i$  only if  $v_i \geq 1/2$
- ▶ The winner pays the maximum of the second highest bid and the reserve price

## Ironing for irregular distributions

- ▶ The auction computes payments  $p_i = \varphi_i^{-1}(p'_i)$
- ▶ This works only if the inverse function  $\varphi_i^{-1}$  is defined, or equivalently if  $\varphi_i$  is a monotone function.
- ▶ Otherwise, we have to do some **“ironing”** of the functions

## Proof of Myreson's theorem

The payment of bidder  $i$  when her value is  $v_i$  is given by

$$p_i(v) = a_i(v) \cdot v_i - \int_0^{v_i} a_i(z) dz$$

For simplicity, assume that the values are in  $[0, h]$ . The expected revenue from bidder  $i$

$$\begin{aligned} R_i &= \int_0^h p_i(v) f_i(v_i) dv_i \\ &= \int_0^h a_i(v) \cdot v_i \cdot f_i(v_i) dv_i - \int_0^h \int_0^{v_i} a_i(z) f_i(v_i) dz dv_i \end{aligned}$$

The whole trick is to inverse the order of the two integrals in the above expression. By doing this we get

$$R_i = \int_0^h \left( v_i - \frac{1 - F_i(v_i)}{f_i(v_i)} \right) a_i(v_i) f_i(v_i) dv_i = E_{v_i}[\varphi_i(v_i) a_i(v)]$$

Adding the revenue from all bidders, we get the theorem.

## Two or more items

- ▶ Auctions with 2 or more items are notoriously hard
- ▶ We don't even know the optimal auction for the special case of
  - ▶ uniform distribution, additive valuations
  - ▶ 1 bidder !
  - ▶ 3 or more items (recently, with my student Yiannis Giannakopoulos, we determined the optimal auction for up to 6 items)