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Answer Set Programming: A Declarative Approach to Solving Challenging Search Problems

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- ▶ Aalto University (<http://www.aalto.fi/en/>) established in 2010
- ▶ Merger of three leading Finnish universities in their fields:
 - ▶ Helsinki School of Economics
 - ▶ Helsinki University of Technology
 - ▶ University of Art and Design Helsinki.
- ▶ Unique combination of science and art with business and technology.

Answer Set Programming (ASP)

- ▶ Basic principles outlined in the late 1990s
- ▶ Now well represented at research conferences and workshops (IJCAI, AAI, ECAI, KR, . . .)
- ▶ Competitive implementations available (winning first places even in SAT competitions 2009, 2011)
- ▶ Growing number of applications
- ▶ An approach to modeling and solving **knowledge intensive search problems** with defaults, exceptions, definitions:
planning, configuration, model checking, network management, linguistics, bioinformatics, combinatorics, . . .

Content

- ▶ Introduction to Answer Set Programming (ASP)
- ▶ Stable Model Semantics
- ▶ Solving Problems with ASP
- ▶ ASP Solver Technology
- ▶ Systems, Applications, Literature

Part I

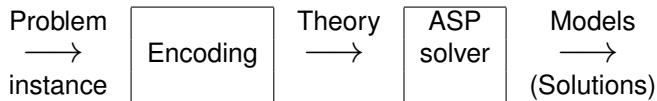
Introduction to ASP

Answer Set Programming

- ▶ Term coined by Vladimir Lifschitz in the late 1990s.
- ▶ Roots: KR, logic programming, nonmonotonic reasoning.
- ▶ Based on some formal system with semantics that assigns a theory (program/set of constraints) a collection of answer sets (models).
- ▶ An **ASP solver**: computes answer sets for a theory.
- ▶ Solving a problem in ASP:
Encode the problem as a theory such that **solutions** to the problem are given by **answer sets** of the theory.

ASP—cont'd

- ▶ Solving a problem using ASP



- ▶ Possible formal system Models

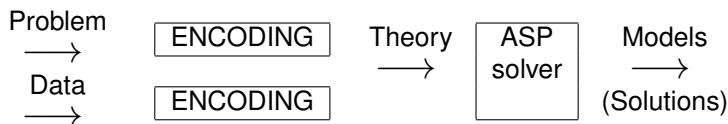
- Propositional logic Truth assignments
- CSP Variable assignments
- Logic programs Stable models
- Model expansion First-order structures
- ▶ Similar to constraint programming, MIP, SAT applications (SAT planning, symbolic model checking), . . .

Example. k -coloring problem with SAT

- ▶ Given a graph (V, E) find an assignment of one of k colors to each vertex such that no two adjacent vertices share a color.
- ▶ Encoding 3-coloring using propositional logic
 - ▶ For each vertex $v \in V$ include the clauses:
 $v_1 \vee v_2 \vee v_3$
 $\neg v_1 \vee \neg v_2$
 $\neg v_1 \vee \neg v_3$
 $\neg v_2 \vee \neg v_3$
 - ▶ and for each edge $(v, u) \in E$ the clauses:
 $\neg v_1 \vee \neg u_1$
 $\neg v_2 \vee \neg u_2$
 $\neg v_3 \vee \neg u_3$
- ▶ 3-colorings of a graph (V, E) and models of the encoding correspond: vertex v colored with color i iff v_i true in a model.

ASP Using Logic Programs


- ▶ Uniform encoding:
separate problem specification and data
- ▶ Compact, easily maintainable representation
- ▶ Integrating KR, DB, and search techniques
- ▶ Handling dynamic, knowledge intensive applications:
data, frame axioms, exceptions, defaults, closures,
inductive definitions



Coloring Problem (Uniform Encoding)

```
% Problem encoding
1 { colored(V,C):color(C) } 1 :- vtx(V).
:- edge(V,U), color(C), colored(V,C), colored(U,C).

% Data
vtx(a). ...
edge(a,b). ...
color(r). color(g). ...
```

 **Legal colorings** of the graph given as data and **stable models** of the problem encoding and data correspond:
a vertex v colored with a color c iff $\text{colored}(v, c)$ holds in a stable model.

What is ASP Good for?

Knowledge intensive search problems with defaults, exceptions, inductive definitions:

- ▶ Constraint satisfaction
- ▶ Planning, routing
- ▶ Computer-aided verification
- ▶ Security analysis
- ▶ Linguistics
- ▶ Network management
- ▶ Product configuration
- ▶ Combinatorics
- ▶ Diagnosis

ASP Using Logic Programs

- ▶ Logic programming: framework for merging KR, DB, and search
- ▶ PROLOG style logic programming systems not directly suitable for ASP:
 - ▶ search for proofs (not models) and produce answer substitutions
 - ▶ not entirely declarative
- ▶ In late 80s new semantical basis for “negation-as-failure” in LPs based on nonmonotonic logics: **Stable model semantics**
- ▶ Implementations of stable model semantics led to ASP
 - ▶ Smodels [N. and Simons 1996]
 - ▶ Basic ASP principles [N. 1999; Marek and Truszczyński 1999]
 - ▶ The term ASP coined by V. Lifschitz in 1999

Part II

Stable Model Semantics


LPs with Stable Models Semantics

- ▶ Consider first normal logic program rules

$$A \leftarrow B_1, \dots, B_m, \text{not } C_1, \dots, \text{not } C_n$$

- ▶ Seen as constraints on an answer set (stable model):
 - ▶ if B_1, \dots, B_m are in the set and
 - ▶ none of C_1, \dots, C_n is included,then A must be included in the set
- ▶ A stable model is a set of atoms
 - (i) which satisfies the rules and
 - (ii) where each atom is **justified** by the rules (negation by default; CWA)

Stable Models — cont'd

- ▶ Program:
 $b \leftarrow$
 $f \leftarrow b$, not eb
 $eb \leftarrow p$
- ▶ Stable model:
 $\{b, f\}$
- ▶ Another candidate model: $\{b, eb\}$
satisfies the rules but is not a proper stable model:
 eb is included for no reason.
- ▶ Justifiability of stable models is captured by the notion of a **reduct** of a program.
 The stable model semantics [Gelfond/Lifschitz, 1988].

Definite Programs

- ▶ For the reduct we need to consider first definite programs, i.e. normal programs without negation (not).
- ▶ Such a program P has a unique least model $LM(P)$ satisfying the rules.
- ▶ $LM(P)$ can be constructed, e.g., by forward chaining.

Examples.

$$\begin{array}{l} P_1 : \\ \hline p \leftarrow \\ q \leftarrow p \\ \hline LM(P_1) = \{p, q\} \end{array}$$

$$\begin{array}{l} P_2 : \\ \hline p \leftarrow q \\ q \leftarrow p \\ \hline LM(P_2) = \{\} \end{array}$$

$$\begin{array}{l} P_3 : \\ \hline p \leftarrow q \\ q \leftarrow p \\ p \leftarrow \\ \hline LM(P_3) = \{p, q\} \end{array}$$

Stable Models — cont'd

- ▶ Consider the propositional (variable free) case:
 - P — ground program
 - S — set of ground atoms
- ▶ Reduct P^S (Gelfond-Lifschitz)
 - ▶ delete each rule having a body literal **not** C with $C \in S$
 - ▶ remove all negative body literals from the remaining rules
- ▶ P^S is a definite program (and has a unique least model $LM(P^S)$)
- ▶ **S is a stable model of P iff $S = LM(P^S)$.**

Example. Stable models

S	P	P^S	$LM(P^S)$
$\{b, f\}$	$b \leftarrow$ $f \leftarrow b, \text{ not } eb$ $eb \leftarrow p$	$b \leftarrow$ $f \leftarrow b$ $eb \leftarrow p$	$\{b, f\}$
$\{b, eb\}$	$b \leftarrow$ $f \leftarrow b, \text{ not } eb$ $eb \leftarrow p$	$b \leftarrow$ $eb \leftarrow p$	$\{b\}$


- ▶ The set $\{b, eb\}$ is not a stable model of P but $\{b, f\}$ is the (unique) stable model of P

Example. Stable models

- ▶ A program can have **none**, one, or **multiple** stable models.
- ▶ Program: $p \leftarrow \text{not } q$
 $q \leftarrow \text{not } p$ Two stable models:
 $\{p\}$
 $\{q\}$
- ▶ Program: $p \leftarrow \text{not } p$ No stable models

Programs with variables

- ▶ Variables are needed for uniform encodings
- ▶ Semantics: **Herbrand models**
- ▶ A rule is seen as a shorthand for the set of its ground instantiations over the Herbrand universe of the program
- ▶ The **Herbrand universe** is the set of terms built from the constants and functions in the program

 Database assumptions: unique names, domain closure

Example. Programs with variables

- ▶ For the program P :

edge(1,2).

edge(1,3).

edge(2,4).

path(X,Y) :- edge(X,Y).

path(X,Y) :- edge(X,Z), path(Z,Y).

The Herbrand universe is $\{1, 2, 3, 4\}$.

- ▶ Hence, the rule $\text{path}(X,Y) \text{ :- edge}(X,Y)$ in P represents the set of ground instantiations:

path(1,1) :- edge(1,1).

path(1,2) :- edge(1,2).

path(2,1) :- edge(2,1).

path(2,2) :- edge(2,2).

path(1,3) :- edge(1,3).

...

Stable Models — cont'd

- ▶ A stratified program (no recursion through negation) has a unique stable model (canonical model).
- ▶ It is **linear time to check** whether a set of atoms is a stable model of a ground program.
- ▶ It is **NP-complete to decide** whether a ground program has a stable model.
- ▶ Normal programs (without function symbols) give a **uniform encoding** to every NP search problem.

Extensions to Normal Programs

- ▶ An **integrity constraint** is a rule without a head:

$$\leftarrow B_1, \dots, B_m, \text{not } C_1, \dots, \text{not } C_n$$

- ▶ It can be seen as a shorthand for

$$F \leftarrow \text{not } F, B_1, \dots, B_m, \text{not } C_1, \dots, \text{not } C_n$$

- ▶ and it eliminates stable models where the body $B_1, \dots, B_m, \text{not } C_1, \dots, \text{not } C_n$ is satisfied.

- ▶ **Classical negation**

can be handled by normal programs (renaming):

$$p \leftarrow \text{not } \neg p$$

corresponds to

$$\begin{aligned} p &\leftarrow \text{not } p' \\ &\leftarrow p, p' \end{aligned}$$

Extensions to Normal Programs

▶ Encoding of choices

- ▶ A key point in ASP
- ▶ Choices can be encoded using normal rules with unstratified negation

$$\begin{aligned}a &\leftarrow \text{not } a', b, \text{not } c \\ a' &\leftarrow \text{not } a\end{aligned}$$

- ▶ **Choice rules**, however, provide a much more intuitive encoding:

$$\{a\} \leftarrow b, \text{not } c$$

- ▶ Disjunctive rules: $a \vee a' \leftarrow b, \text{not } c$
 - ▶ Higher expressivity and complexity (Σ_2^P)
 - ▶ Special purpose implementations (dlv, claspD)
 - ▶ Can be implemented also using an ASP solver for normal programs as the **core engine** (GnT)

Extensions — cont'd

- ▶ Many extensions implemented using an ASP solver as the **core engine**:
 - ▶ preferences
 - ▶ nested logic programs
 - ▶ circumscription, planning, diagnosis, ...
 - ▶ HEX-programs
 - ▶ DL-programs
- ▶ Aggregates (count, sum, ...)
- ▶ Optimization
- ▶ Function symbols
- ▶ Built-in predicates and functions:

```
nextstate(Y,X) :- time(X), time(Y), Y = X + 1.
```

Example. Rules in `lp` parse

- ▶ Cardinality constraints

$2 \{ hd_1, \dots, hd_n \} 4$

- ▶ Weight constraints

$200 [hd_1 = 60, \dots, hd_n = 130]$

A.k.a. **pseudo-Boolean constraints**:

$$60hd_1 + \dots + 130hd_n \geq 200$$

- ▶ Optimization

minimize $[hd_1 = 100, \dots, hd_n = 180]$.

- ▶ Conditional literals:

expressing sets in cardinality and weight constraints

$1 \{ \text{colored}(V,C) : \text{color}(C) \} 1 :- \text{vtx}(V)$.

Part III

Solving Problems using ASP

Programming Methodology

- ▶ Uniform encodings: separate data and problem encoding
- ▶ Basic methodology: **generate and test**
 - ▶ **Generator rules**: provide candidate answer sets (typically encoded using choice constructs)
 - ▶ **Tester rules**: eliminate non-valid candidates (typically encoded using integrity constraints)
 - ▶ **Optimization statements**: Criteria for preferred answer sets (typically using cost functions)

Example: Coloring

```
% Problem encoding

% Generator rule
1 {colored(V,C):color(C)} 1 :- vtx(V).

% Tester rule
:- edge(V,U), color(C), colored(V,C), colored(U,C).

% Optimization statement
minimize {colored(V,y):vtx(V)}.

% Data
vtx(a). ...
edge(a,b). ...
color(r). color(g). color(b). color(y).
```

Example: Review assignment

```
% Data
reviewer(r1), ...
paper(p1), ...
classA(r1,p1), ... % Preferred papers
classB(r1,p2), ... % Doable papers
coi(r1,p3), ...    % Conflicts of interest

% Problem encoding

% Generator rule
% Each paper is assigned 3 reviewers
3 { assigned(P,R):reviewer(R) } 3 :- paper(P).
```

Review Assignment — cont'd

```
% Tester rules
% No paper assigned to a reviewer with coi
:- assigned(P,R), coi(R,P).
% No reviewer has an unwanted paper.
:- paper(P), reviewer(R),
   assigned(P,R), not classA(R,P), not classB(R,P).
% No reviewer has more than 8 papers
:- 9 { assigned(P,R): paper(P) }, reviewer(R).
% Each reviewer has at least 7 papers
:- { assigned(P,R): paper(P) } 6, reviewer(R).
% No reviewer has more than 2 classB papers
:- 3 { assignedB(P1,R): paper(P1) }, reviewer(R).
assignedB(P,R) :- classB(R,P), assigned(P,R).
% Minimize the number of classB papers
minimize [ assignedB(P,R):paper(P):reviewer(R) ].
```

Fixed Points

- ▶ The stable model semantics captures inherently **minimal fixed points** enabling compact encodings of **closures and inductive definitions**
- ▶ **Example.** Reachability from node s .

$r(s)$.

$r(V) :- \text{edge}(U, V), r(U)$.

$\text{edge}(a, b)$

- ▶ The program captures reachability:
it has a unique stable model S s.t. v is reachable from s iff $r(v) \in S$.
- ▶ **Example.** Transitive closure of a relation $q(X, Y)$
 $t(X, Y) :- q(X, Y)$.
 $t(X, Y) :- q(X, Z), t(Z, Y)$.


ASP vs Other Approaches

- ▶ SAT, CSP, (M)IP
 - ▶ Similarities: search for models (assignments to variables) satisfying a set of constraints.
 - ▶ Differences: no logical variables, fixed points, database, DDB or KR techniques available, search space given by variable domains.
- ▶ LP, CLP:
 - ▶ Similarities: database and DDB techniques.
 - ▶ Differences: Search for proofs (not models), non-declarative features.

Part IV

ASP Solver Technology

ASP Solvers

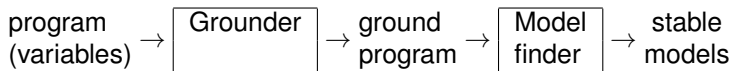
- ▶ ASP solvers need to handle two challenging tasks
 - ▶ complex data
 - ▶ search
- ▶ The approach has been to use
 - ▶ **logic programming and deductive data base techniques** for the former
 - ▶ **SAT/CSP related search techniques** for the latter
- ▶ In the current systems: separation of concerns
 - ▶  A two level architecture

Architecture of ASP Solvers

Typically a two level architecture employed

- ▶ **Grounding** step handles complex data:
 - ▶ Given program P with variables, generate a set of ground instances of the rules which preserves the models.
 - ▶ LP and DDB techniques employed.
- ▶ **Model search** for ground programs:
 - ▶ Special-purpose search procedures
 - ▶ Exploiting SAT/SMT solver technology

Typical ASP System Tool Chain



- ▶ Grounder:
 - ▶ (deductive) DB techniques
 - ▶ built-in predicates/functions (e.g. arithmetic)
 - ▶ function symbols
- ▶ Model finder:
 - ▶ SAT technology (propagation, conflict driven clause learning)
 - ▶ Special propagation rules for rules
 - ▶ Support for cardinality and weight constraints and optimization built-in

SAT and ASP

- ▶ ASP systems have much more expressive modelling languages than SAT: variables, built-ins, aggregates, optimization
- ▶ For model finding for ground normal programs results carry over: efficient unit propagation techniques, conflict driven learning, backjumping, restarting, . . .
- ▶ ASP model finders have special (unfounded set based) propagation rules for recursive rules
- ▶ ASP model finders have **built-in support for aggregates** (cardinality and weight constraints) and optimization
- ▶ One pass compact translations to SAT and SMT available: progress in SAT and SMT solver technology can also be exploited directly in ASP model finding.

Part V

Systems, Applications, Literature

Some ASP Systems

Grounders:

dlv <http://www.dbai.tuwien.ac.at/proj/dlv/>
gringo <http://potassco.sourceforge.net/>
lparse <http://www.tcs.hut.fi/Software/smodels/>
XASP with XSB <http://xsb.sourceforge.net>

Model finders (disjunctive programs):

claspD <http://potassco.sourceforge.net/>
dlv <http://www.dbai.tuwien.ac.at/proj/dlv/>
GnT <http://www.tcs.hut.fi/Software/gnt/>

Some ASP Systems

Model finders (non-disjunctive programs):

ASSAT	http://assat.cs.ust.hk/
clasp	http://potassco.sourceforge.net/
CMODELS	http://userweb.cs.utexas.edu/users/tag/cmodels/
LP2DIFF	http://www.tcs.hut.fi/Software/lp2diff/
LP2SAT	http://www.tcs.hut.fi/Software/lp2sat/
Smodels	http://www.tcs.hut.fi/Software/smodels/
SUP	http://userweb.cs.utexas.edu/users/tag/sup/

- ▶ For systems, performance, benchmarks, and examples, see for instance the latest **ASP competition**:
<http://dtai.cs.kuleuven.be/events/ASP-competition/>

Applications

- ▶ Planning
For example, USAdvisor project at Texas Tech:
A decision support system for the flight controllers of space shuttles
- ▶ Product configuration
 - Intelligent software configurator for Debian/Linux
 - WeCoTin project (Web Configuration Technology)
 - Spin-off (<http://www.variantum.com/>)
- ▶ Computer-aided verification
 - Partial order methods
 - Bounded model checking

Applications—cont'd

- ▶ Data and information Integration
- ▶ Semantic web reasoning
- ▶ Team building at Gioia Tauro Seaport
- ▶ Repairing large-scale biological networks
- ▶ ASP-based music composition system (`anton-demo.wav`)
- ▶ VLSI routing, planning, combinatorial problems, network management, network security, security protocol analysis, linguistics ...
- ▶ WASP Showcase Collection
`http://www.kr.tuwien.ac.at/research/projects/WASP/showcase.html`

Some Literature

- ▶ C. Baral. Knowledge Representation, Reasoning and Declarative Problem Solving. Cambridge University Press, 2003.
- ▶ V. Lifschitz. Foundations of Logic Programming. <http://www.cs.utexas.edu/~vl/papers/flp.ps>
- ▶ V. Lifschitz. Introduction to Answer Set Programming. <http://www.cs.utexas.edu/~vl/papers/esslli.ps>
- ▶ T. Eiter, G. Ianni, and T. Krennwallner. A Primer on Answer Set Programming. <http://www.kr.tuwien.ac.at/staff/tkren/pub/2009/rw2009-asp.pdf>
- ▶ M. Gebser and T. Schaub. Answer Set Solving in Practice. A Tutorial at IJCAI'11. <http://www.cs.uni-potsdam.de/~torsten/ijcai11tutorial/>

Conclusions

ASP = KR + DB + search

- ▶ ASP emerging as a viable KR tool
- ▶ Efficient implementations under development
- ▶ Expanding functionality and ease of use
- ▶ Growing range of applications

Topics for Further Research

- ▶ Intelligent grounding
- ▶ Model computation without full grounding
- ▶ Program transformations, optimizations
- ▶ Model search
- ▶ Distributed and parallel implementation techniques
- ▶ Language extensions
- ▶ Programming methodology
- ▶ Testing techniques
- ▶ Tool support: debuggers, IDEs