

The Next 700 Modal Type Assignment Systems

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Motivation

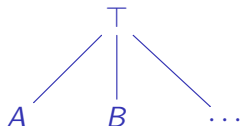
- Grand goal: integrate analyses (positivity, termination, strictness) into dependent type theory.
- Reason: with meta variables, type checking not cleanly separable from other analyses.
- A lot of type-based analyses out there:
 - Strictness.
 - Relevance.
 - Linearity.
 - Positivity.
- Can be formulated as non-standard type systems.
- Sometimes a bit ad-hoc.
- Can we systematize them?

Simply Typed Lambda-Calculus With Largest Type

- Terms $t, u ::= x \mid \lambda x t \mid t u$ (untyped).
- Type assignment $\Gamma \vdash t : A$.
- Types $A, B ::= \top \mid A \rightarrow B$.
- Contexts Γ are *total* functions from term variables to types.
 - Empty context ε is constant function $\varepsilon(x) = \top$.
 - Domain $\text{dom}(\Gamma) = \{x \mid \Gamma(x) \neq \top\}$.
 - Update/extension $\Gamma' = (\Gamma, x:A)$ is $\Gamma'(y) = \begin{cases} U & \text{if } y = x \\ \Gamma(y) & \text{otherwise} \end{cases}$
 - Singleton context $x:A$ is $(\varepsilon, x:A)$.

Trivial subtyping

- Subtyping $A \leq B$ iff $A = B$ or $B = \top$.

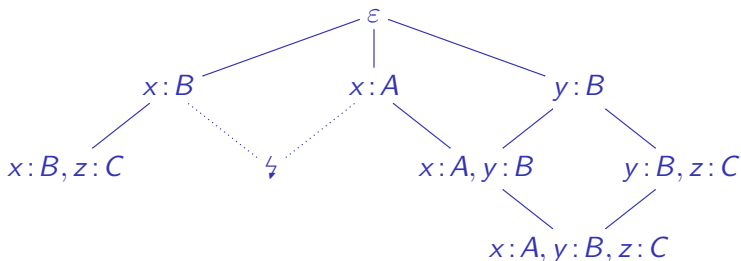


- Greatest lower bound $A \wedge B$ is undefined except that

$$A \wedge \top = \top \wedge A = A \wedge A = A.$$

Context subsumption = Weakening

- Subsumption $\Gamma \leq \Delta$ is pointwise: $\forall x. \Gamma(x) \leq \Delta(x)$.



- Joining contexts $\Gamma \wedge \Delta$ is pointwise (undef. if undef. at some x):

$$(\Gamma \wedge \Delta)(x) = \Gamma(x) \wedge \Delta(x)$$

Note: $\varepsilon \wedge \Gamma = \Gamma \wedge \varepsilon = \Gamma \wedge \Gamma = \Gamma$.

Simple Type Assignment

$$\frac{}{x : A \vdash x : A} \textit{hyp} \qquad \frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x t : A \rightarrow B} \textit{abs}$$

$$\frac{\Gamma \vdash t : A \rightarrow B \quad \Delta \vdash u : A}{\Gamma \wedge \Delta \vdash t u : B} \textit{app}$$

$$\frac{\Gamma \leq \Delta \quad \Delta \vdash t : A \quad A \leq B}{\Gamma \vdash t : B} \textit{sub}$$

- Looks *linear*.
- But *app* allows contraction.
- And *sub* allows weakening.

Exact Quantitative Typing

- Quantifies resource use exactly.
- Quantified type $Q ::= qA$, quantity $p, q \in \mathbb{N}$.
- Types $A, B ::= \top \mid Q \rightarrow B$.
- E.g. $5A \rightarrow B$: *to produce one B , we need exactly 5 A .*
- Context Γ maps variables x to quantified types Q .
- Scaling $p(qA) = (pq)A$ and $(p\Gamma)(x) = p(\Gamma(x))$.
- Partial sum $pA + qB = (p + q)(A \wedge B)$.
- Pointwise context sum $(\Gamma + \Delta)(x) = \Gamma(x) + \Delta(x)$.

Exact Quantitative Type Assignment

$$\frac{}{x : 1A \vdash x : A} \text{ hyp} \qquad \frac{\Gamma, x : qA \vdash t : B}{\Gamma \vdash \lambda xt : qA \rightarrow B} \text{ abs}$$

$$\frac{\Gamma \vdash t : qA \rightarrow B \quad \Delta \vdash u : qA}{\Gamma + \Delta \vdash tu : B} \text{ app}$$

$$\frac{\Gamma \vdash t : A}{q\Gamma \vdash t : qA} \text{ mod}$$

- *mod* introduces quantified types.
- *app* splits resources between function and argument.

Wasting (Weakening)

- Subtyping quantified types.

$$\frac{q \geq q' \quad A \leq A'}{qA \leq q'A'}$$

- Weakening.

$$\frac{\Gamma \leq \Delta \quad \Delta \vdash t : A \quad A \leq B}{\Gamma \vdash t : B} \textit{sub}$$

Typical Quantitative Type Systems

- Strictness: Is a variable used *at least once*?
Quantities: 0.. and 1..
- Relevance: Is a variable used *never*?
Quantities: 0 and 1..
- Linear typing: Is a variable used *exactly once or unrestrictedly*?
Quantities: 1 and 0..

Quantitative Typing, Revisited

- Quantities $q \in P$ are sets of natural numbers.
- $P \subseteq \mathcal{P}(\mathbb{N})$ is partially ordered by

$$p \leq q \iff p \supseteq q$$

- P should form a monoid with composition $pq = \{mn \mid m \in p \text{ and } n \in q\}$ and a suitable unit $\mathbb{1}$.

$$\frac{}{x : \mathbb{1}A \vdash x : A} \text{ hyp}$$

- Sum $p + q$ is smallest set $r \in P$ such that $m + n \in r$ for all $m \in p$ and $n \in q$ (might not exist).
- Default element p_0 for empty context $\varepsilon(x) = p_0 \top$ (controls weakening).

Example 1: Linear typing

- $P = \{\mathbb{1}, !\}$ with $\mathbb{1} = \{1\}$ (linear) and $! = \mathbb{N}$ (unrestricted).

$$\frac{pq \parallel \mathbb{1} \mid \mathbb{N}}{\frac{\mathbb{1} \parallel \mathbb{1} \mid \mathbb{N}}{\mathbb{N} \parallel \mathbb{N} \mid \mathbb{N}}} \qquad \frac{p + q \parallel \mathbb{1} \mid \mathbb{N}}{\frac{\mathbb{1} \parallel / \mid \mathbb{N}}{\mathbb{N} \parallel \mathbb{N} \mid \mathbb{N}}}$$

- $\mathbb{1} + \mathbb{1}$ undefined: no contraction for linear hypotheses!
- $p_0 = ! \leq \mathbb{1}$: weakening only with unrestricted hypotheses.

$$(x : !A) \leq (x : !\top) = \varepsilon$$

- Hypothesis rule usable for $!$ via *sub*:

$$\frac{(x : !A) \leq (x : \mathbb{1}A) \quad x : \mathbb{1}A \vdash x : A}{x : !A \vdash x : A}$$

Example 2: Strictness typing

- $P = \{\mathbb{L}, \mathbb{S}\}$ with $\mathbb{L} = \mathbb{N}$ (lazy) and $\mathbb{S} = \mathbb{N} \setminus \{0\} = \mathbb{1}$ (strict).

$$\frac{pq \parallel \mathbb{L} \mid \mathbb{S}}{\mathbb{L} \parallel \mathbb{L} \mid \mathbb{L}} \qquad \frac{p+q \parallel \mathbb{L} \mid \mathbb{S}}{\mathbb{S} \parallel \mathbb{S} \mid \mathbb{S}}$$

- $p_0 = \mathbb{L} \leq \mathbb{S}$: weakening only with lazy hypotheses!

$$(x : \mathbb{L}A) \leq (x : \mathbb{S}T) = \varepsilon$$

- Hypothesis rule usable for \mathbb{L} via *sub*:

$$\frac{(x : \mathbb{L}A) \leq (x : \mathbb{S}A) \quad x : \mathbb{S}A \vdash x : A}{x : \mathbb{L}A \vdash x : A}$$

Example 3: Relevance typing

- $P = \{0, 1\}$ with $0 = \{0\}$ (unused) and $1 = \mathbb{N} \setminus \{0\} = 1$ (used).
- P is discrete: $0 \not\leq 1 \not\leq 0$.

pq	0	1
0	0	0
1	0	1

$p + q$	0	1
0	0	1
1	1	1

- $p_0 = 0$: weakening only with unused hypotheses!

$$(x : 0A) \leq (x : 1T) = \varepsilon$$

- Irrelevant hypotheses are unusable

$$x : 0A \not\vdash x : A$$

Variance / Monotonicity / Polarity / Positivity

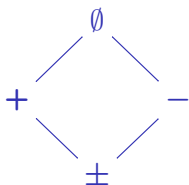
- Scala: type operator variance for subtyping.
- Coq/Agda: positivity checking for inductive/coinductive types.
- 4-point lattice:

p	variance	monotonicity	occurrence
\emptyset	invariant	constant	none
$+$	covariant	monotone	positive
$-$	contravariant	antitone	negative
\pm	mixed-variant	any function	both / don't know

- Function composition is pq .
- Combine variable occurrences in subterms with $p + q$.

Positivity Typing

- Partially ordered monoid $P = \{\emptyset, +, -, \pm\}$.



pq	\pm	$+$	$-$	\emptyset	$p + q$	\pm	$+$	$-$	\emptyset
\pm	\pm	\pm	\pm	\emptyset	\pm	\pm	\pm	\pm	\pm
$+$	\pm	$+$	$-$	\emptyset	$+$	\pm	$+$	\pm	$+$
$-$	\pm	$-$	$+$	\emptyset	$-$	\pm	\pm	$-$	$-$
\emptyset	\emptyset	\emptyset	\emptyset	\emptyset	\emptyset	\pm	$+$	$-$	\emptyset

- Encoding: $p \leq q = p \supseteq q$ and $p + q = p \cup q$ where

\emptyset	$+$	$-$	\pm
$\{\}$	$\{+1\}$	$\{-1\}$	$\{+1, -1\}$

- Default polarity $p_0 = \emptyset$: weaken with anything.

Modal types

- Make qA first class: $A, B ::= \top \mid qA \mid A \rightarrow B$.
- Back to lambda-calculus rules plus *mod*.

$$\frac{}{x : A \vdash x : A} \text{hyp} \qquad \frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x t : A \rightarrow B} \text{abs}$$

$$\frac{\Gamma \vdash t : A \rightarrow B \quad \Delta \vdash u : A}{\Gamma + \Delta \vdash t u : B} \text{app}$$

$$\frac{\Gamma \leq \Delta \quad \Delta \vdash t : A \quad A \leq B}{\Gamma \vdash t : B} \text{sub} \qquad \frac{\Gamma \vdash t : A}{q\Gamma \vdash t : qA} \text{mod}$$

Linear Types, Revisited

- $P = \{\mathbb{1}, !\}$, let $\mathbb{1}A = A$.
- Observe $!!A = !A$.
- Promotion is an instance of *mod*.

$$\frac{!\Gamma \vdash t : A}{!\Gamma \vdash t : !A} \textit{mod}$$

Conclusions & Further work

- A fairly generic simple/modal type system parametrized over a partially ordered monoid P with sum and default element p_0 .
- Captures several well-known non-standard type system.
- Further work:
 - Nakano's modality for recursion.
 - Semantics?
 - Connected to Kripke models?
- Recent related work: Conor McBride uses worlds to integrate linear and dependent types.